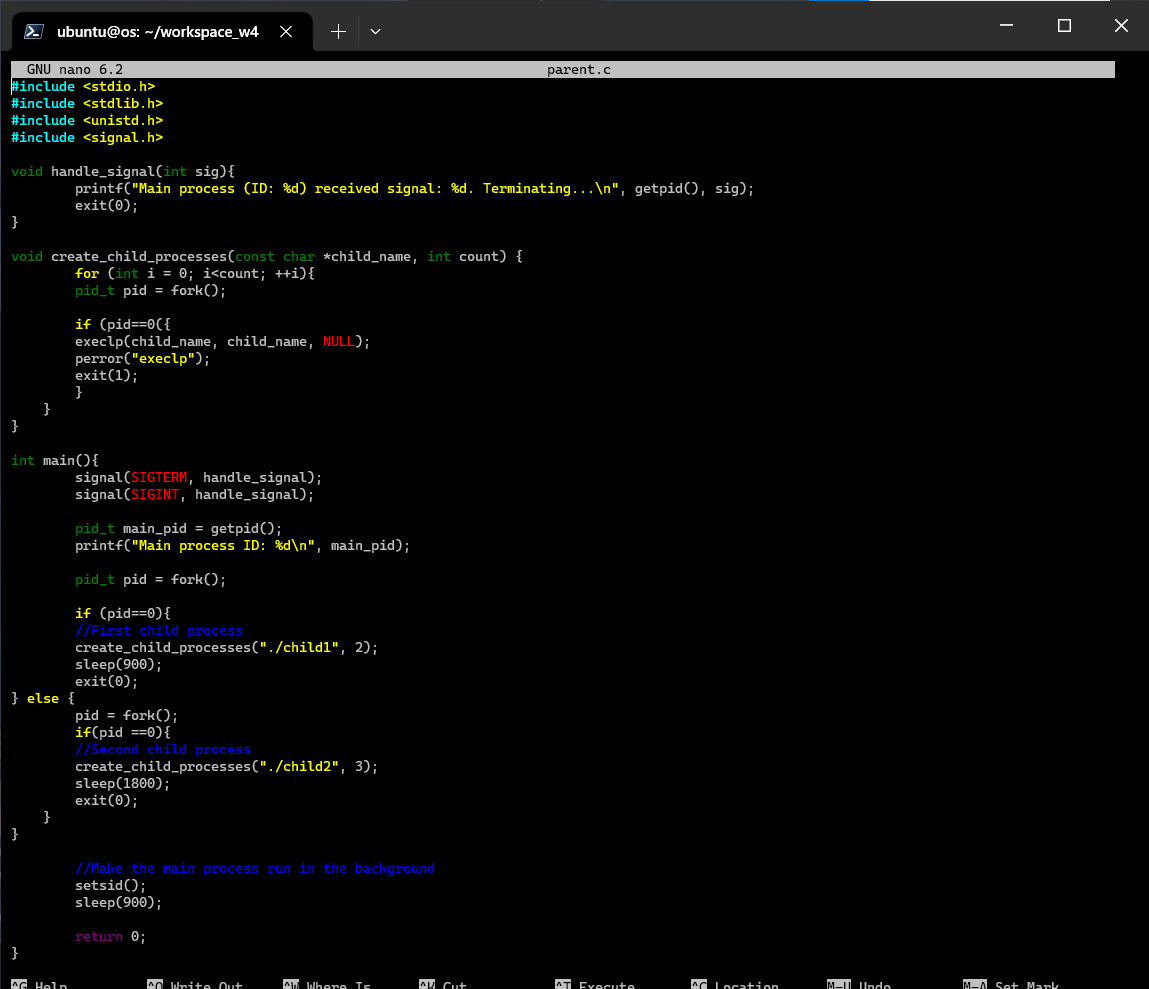
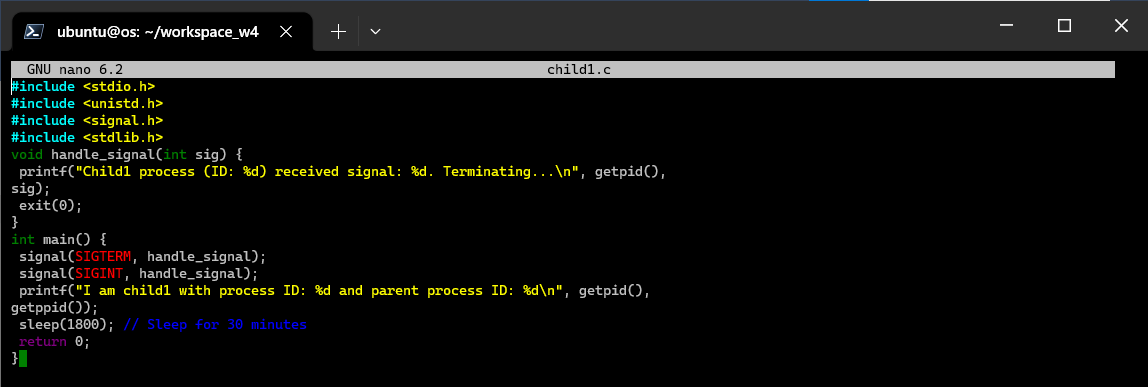
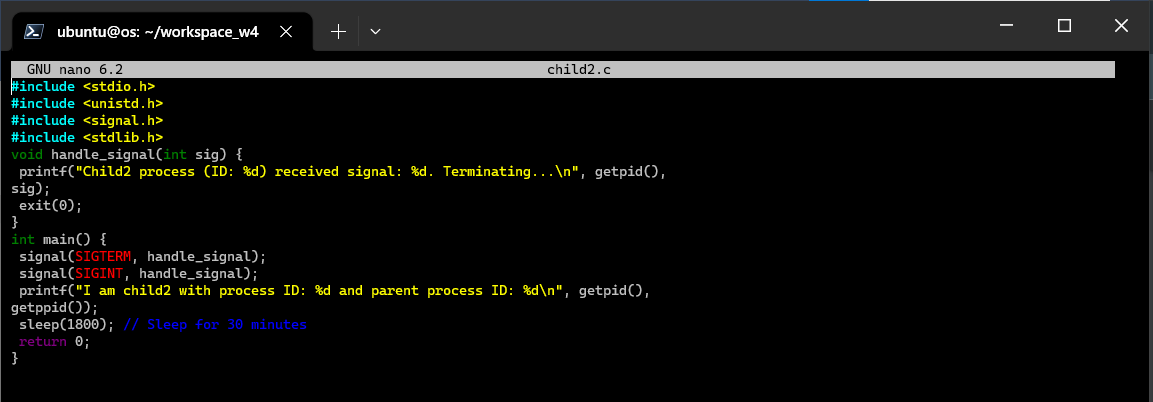
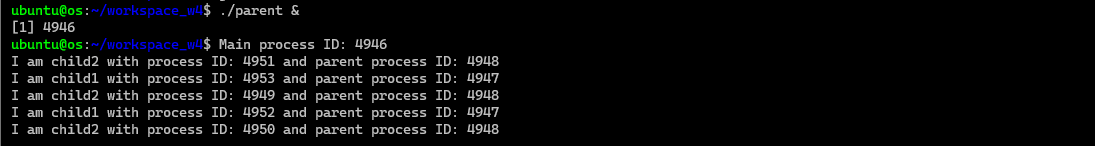
2. CREATING A DUMMY PROCESS FOR PROCESS MONITORING AND MANAGEMENT EXERCISES



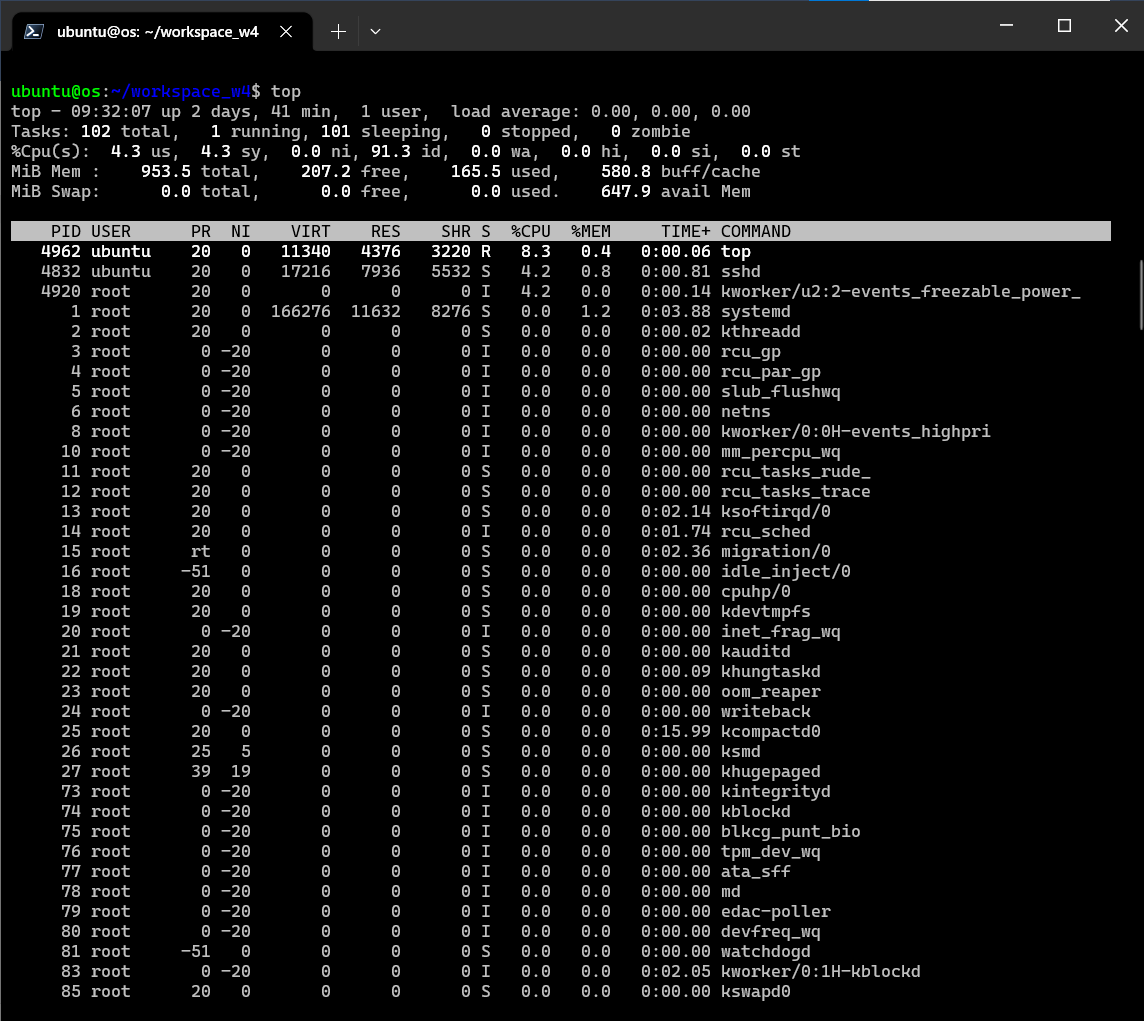


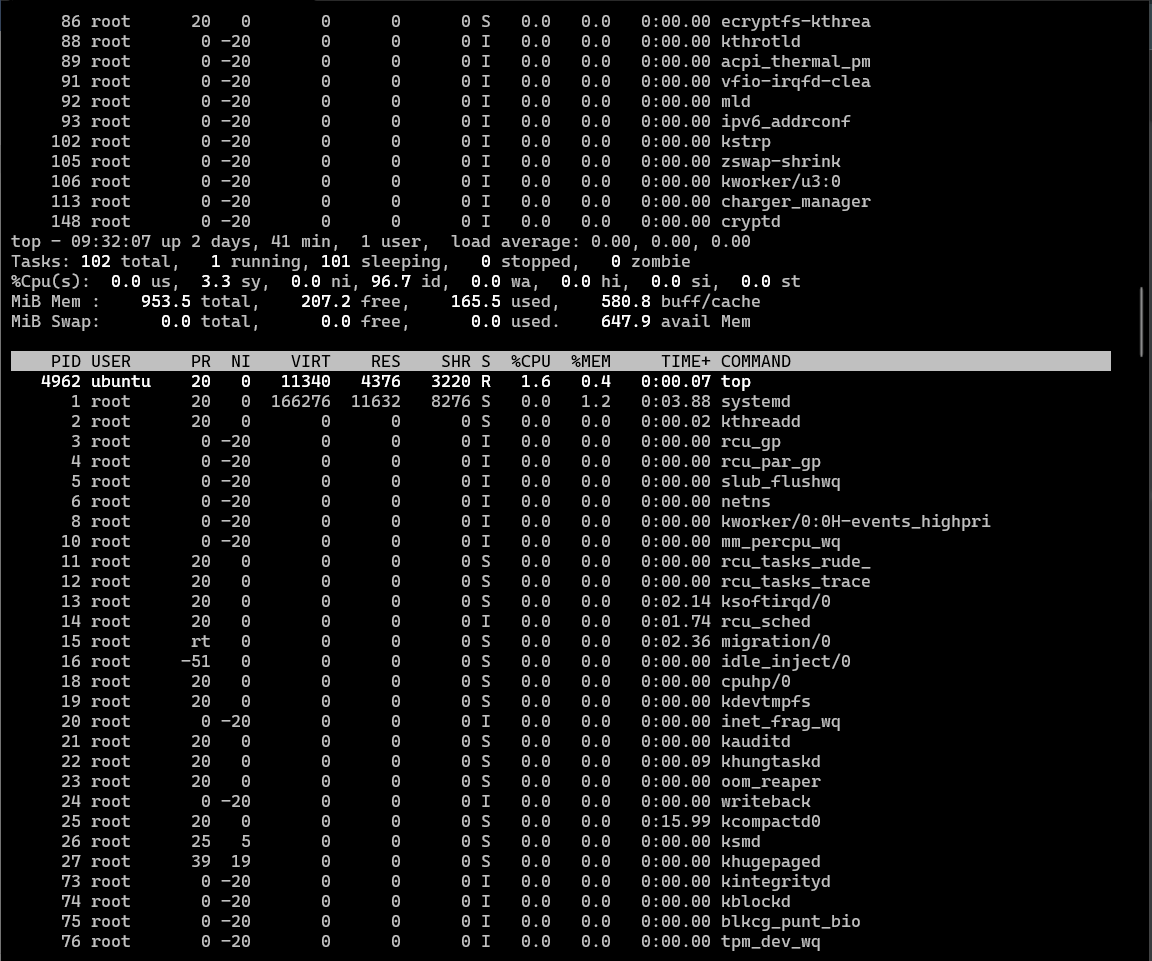




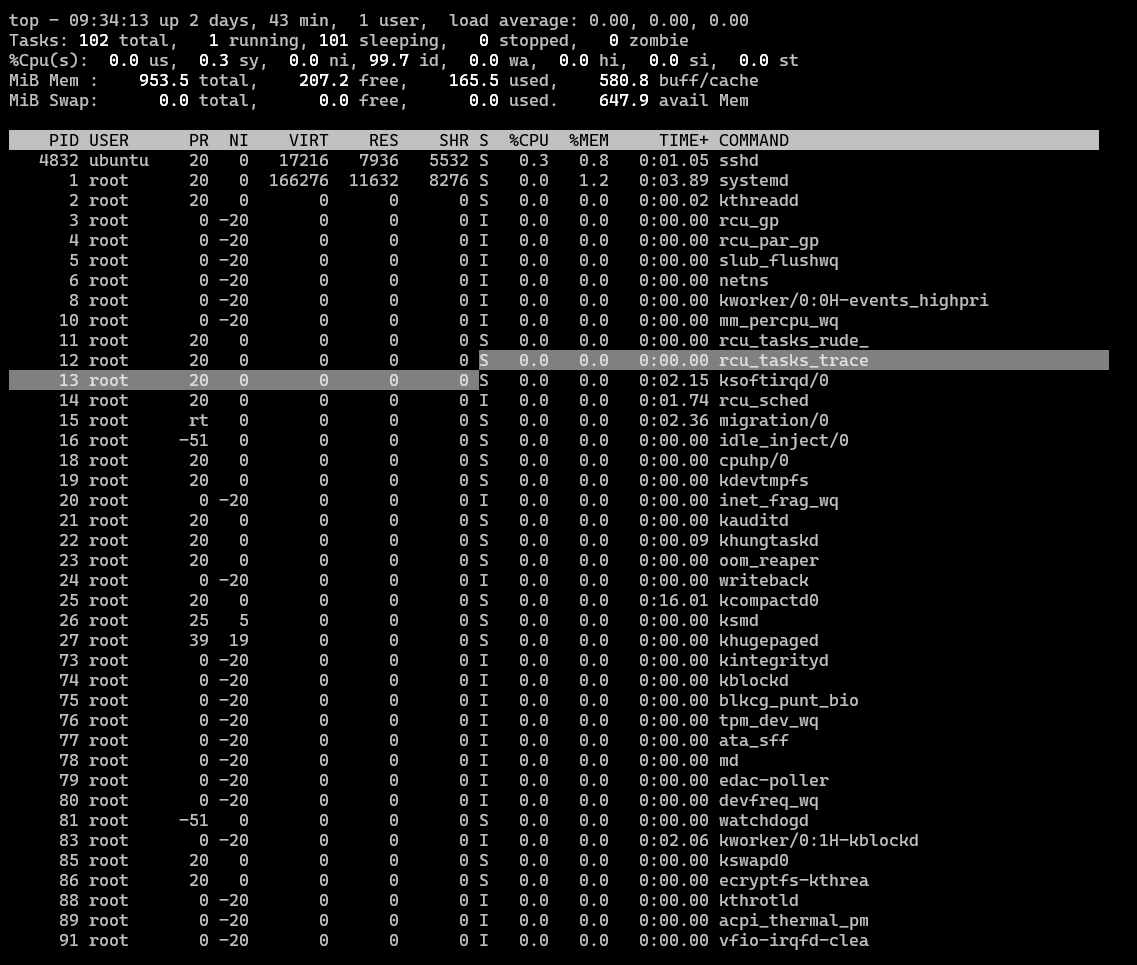


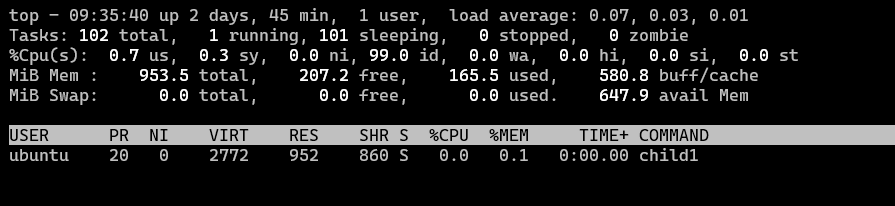
3.1 USING TOP TO MONITOR PROCESSES

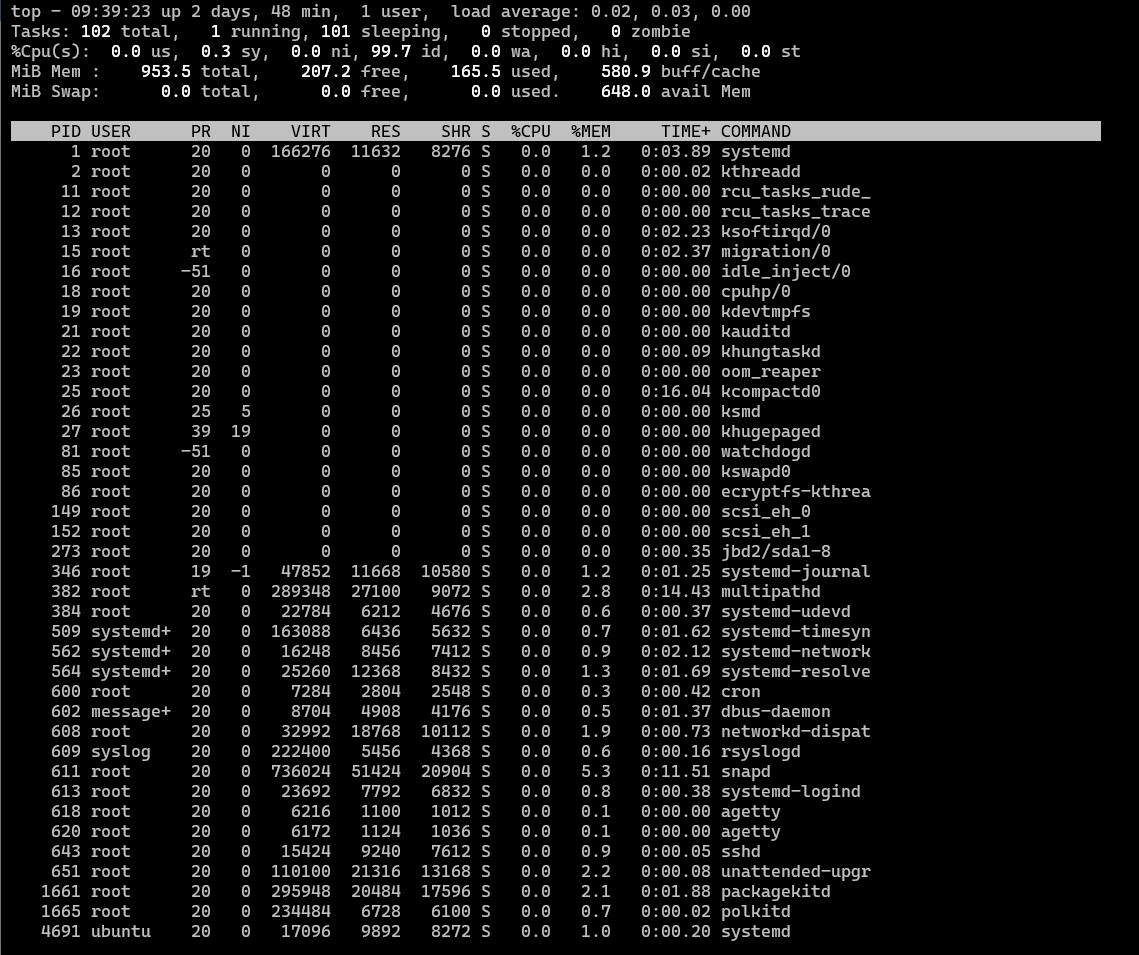


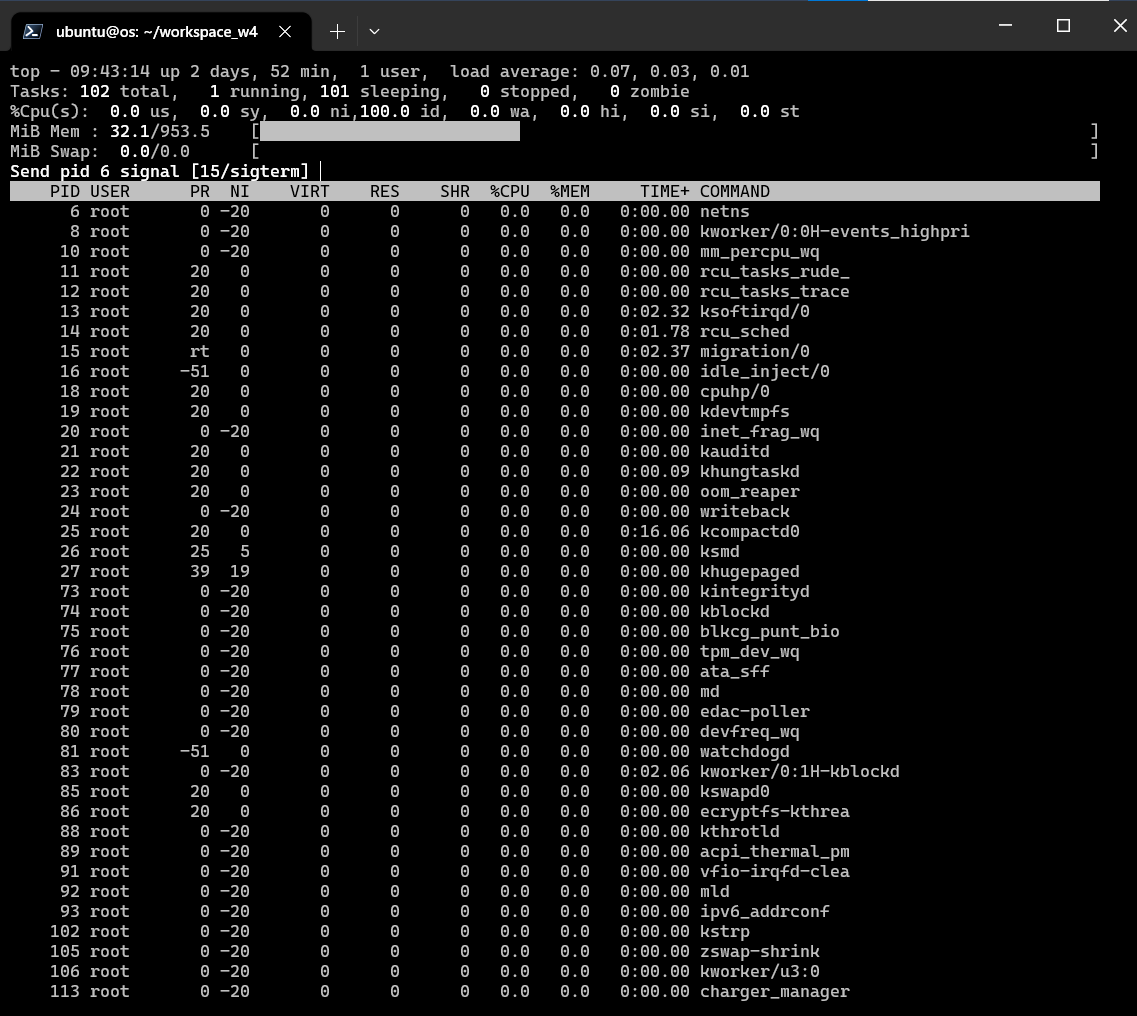


…

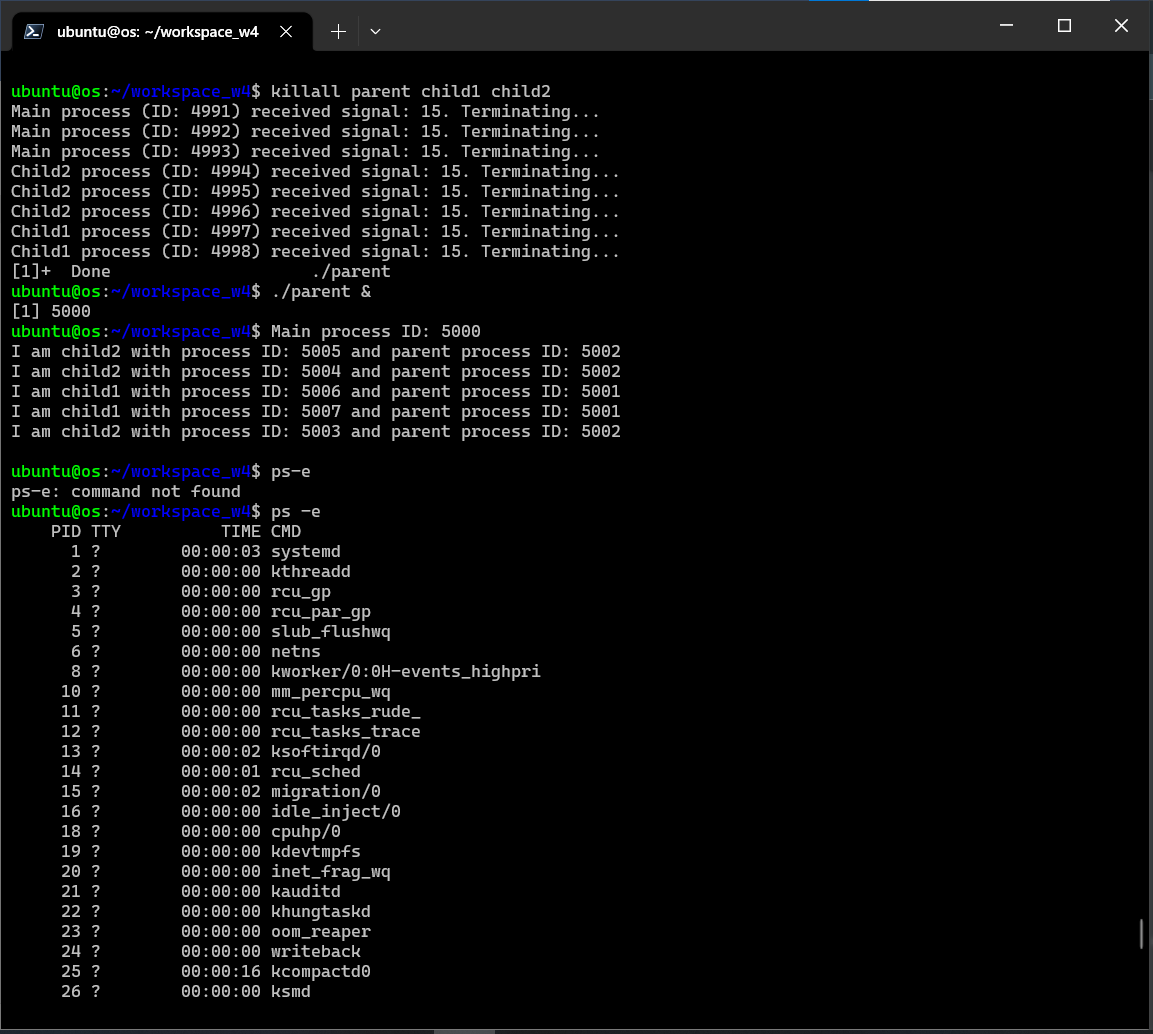








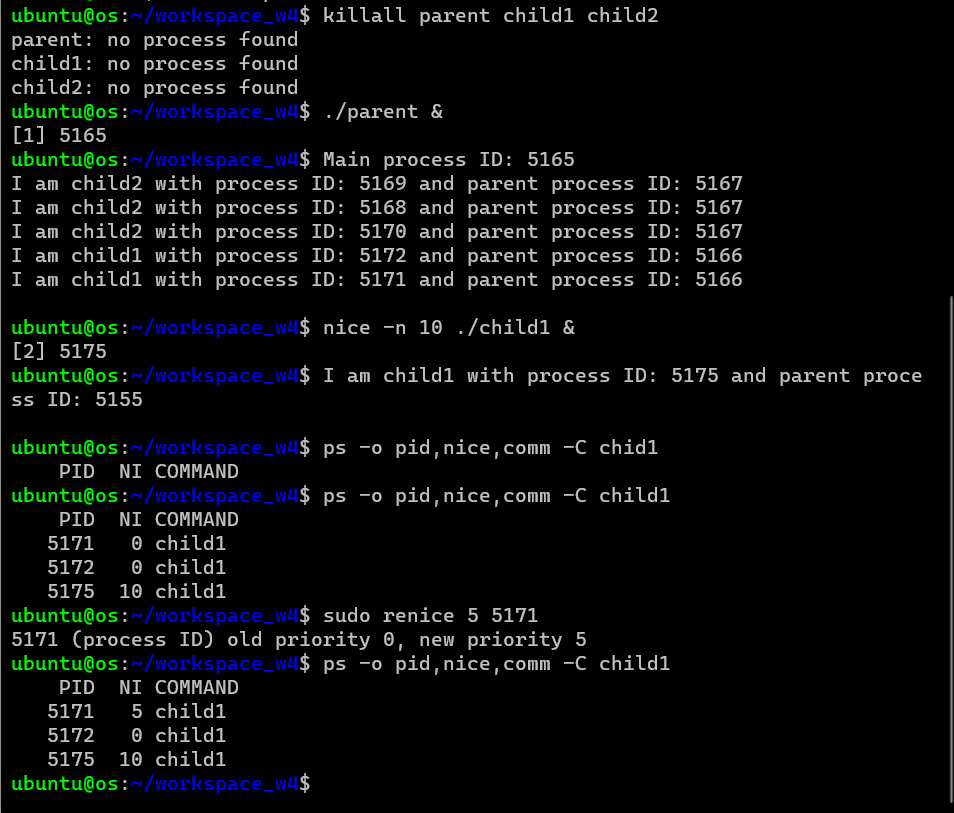
3.3 : USING PS COMMAND FOR PROCESS MONITORING



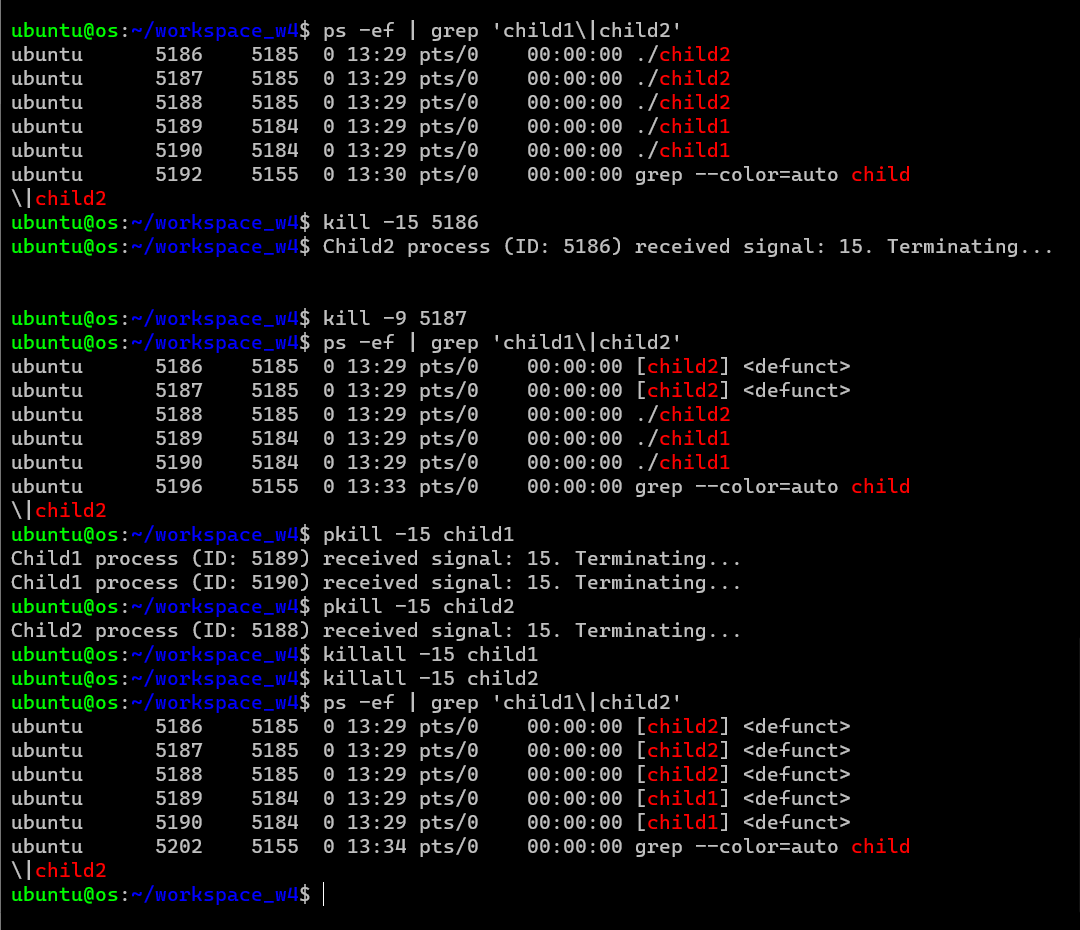




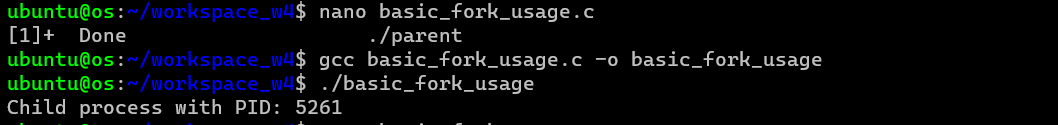
3.6 ADJUSTING PROCESS PRIORITIES WITH NICE AND RENICE COMMANDS

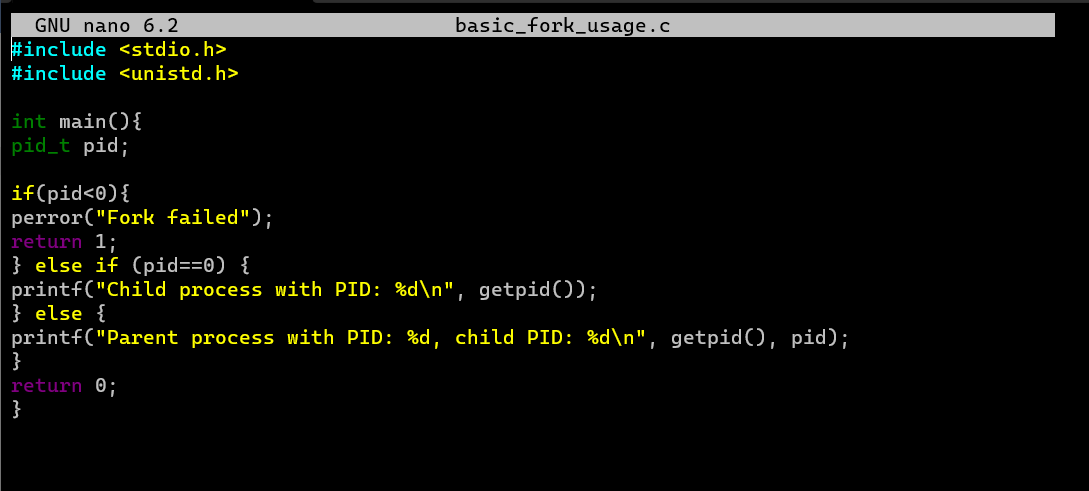


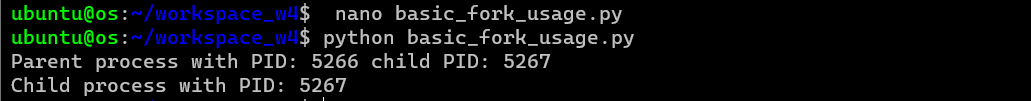
3.10 TERMINATING PROCESSES WITH KILL, PKILL, AND KILLALL COMMANDS

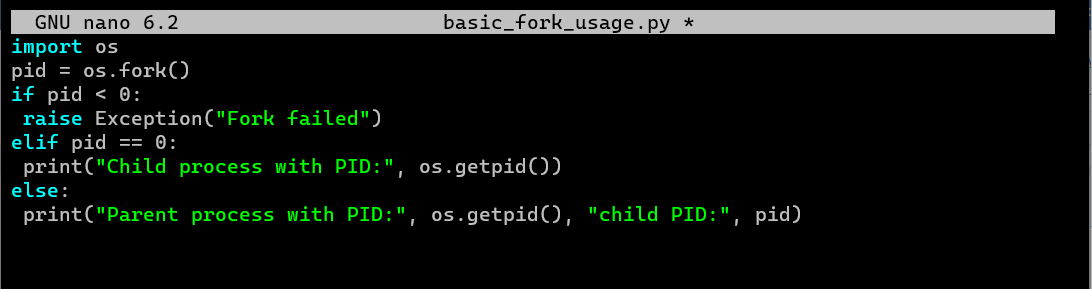


4.1 BASIC FORK USAGE

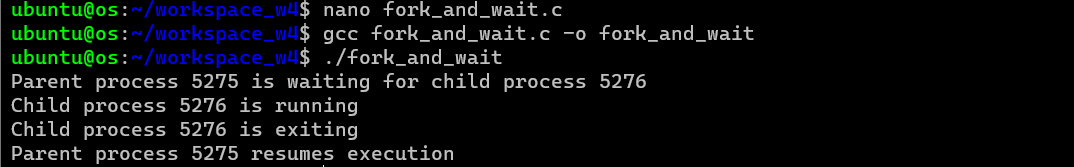


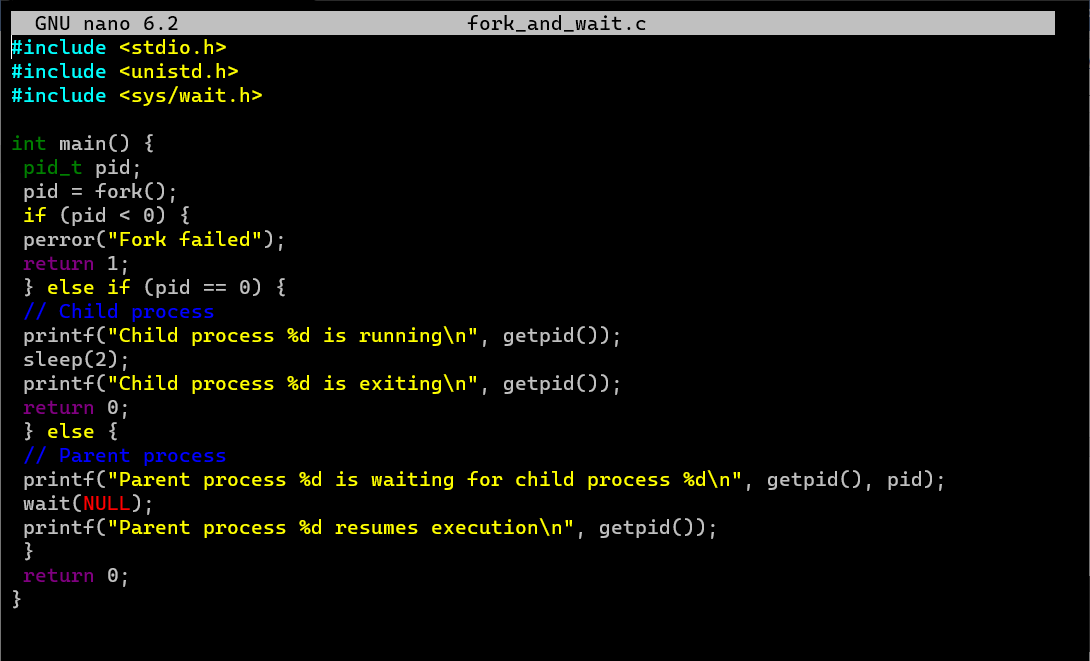


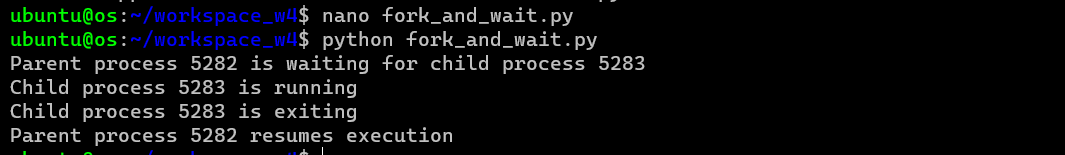


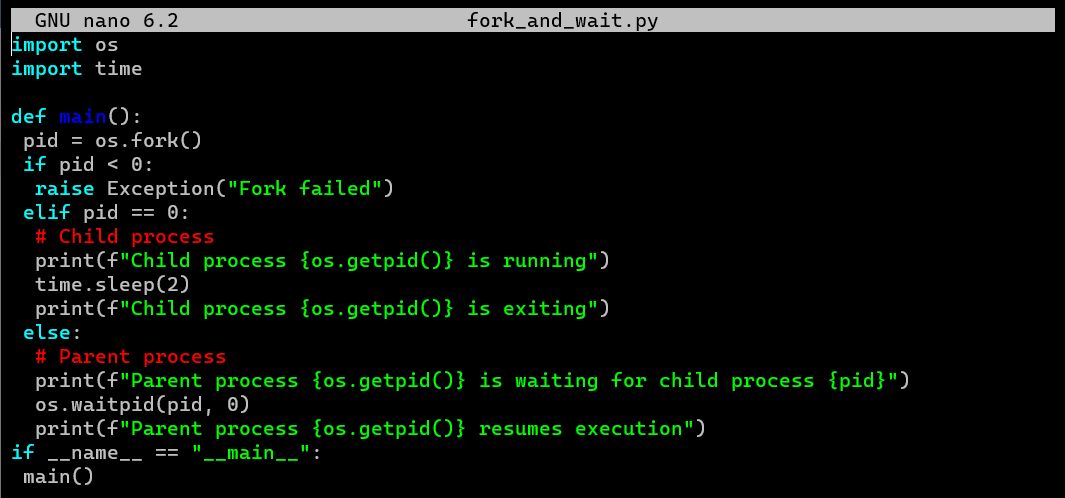


4.2 FORK AND WAIT

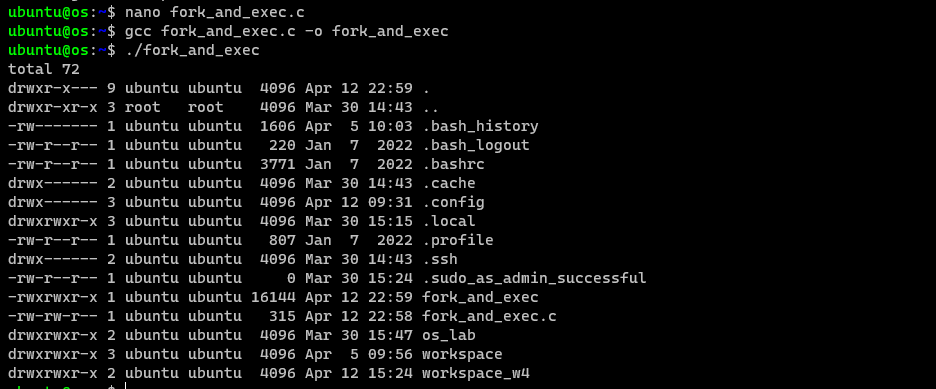




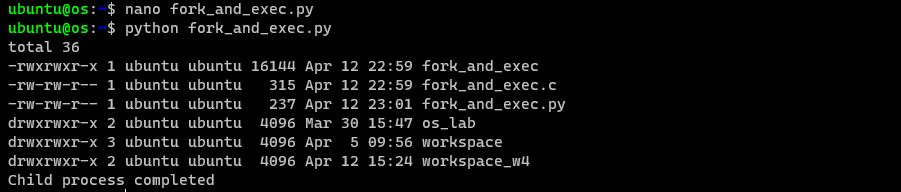




4.3 FORK AND EXEC

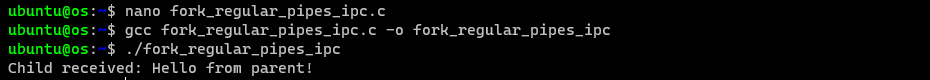








4.4 IPC USING PIPE

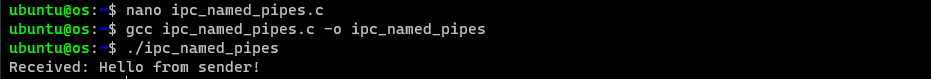




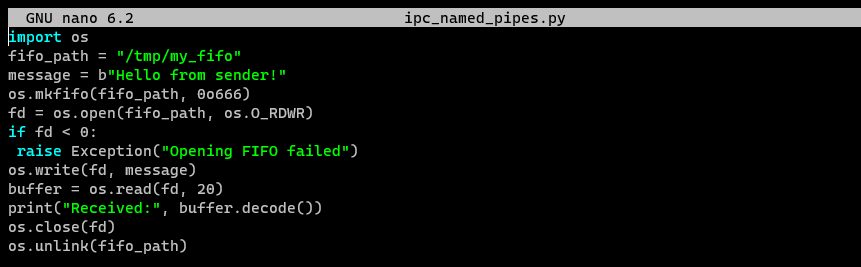
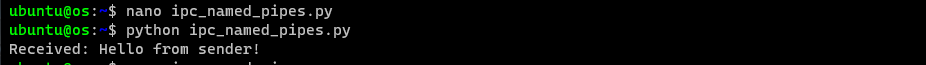




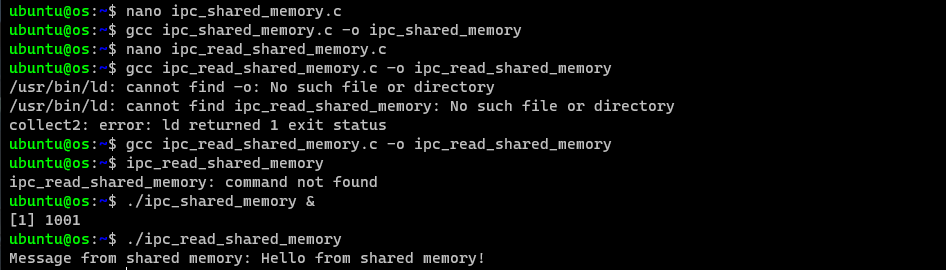
4.5 IPC USING NAMED PIPES (FIFOS)

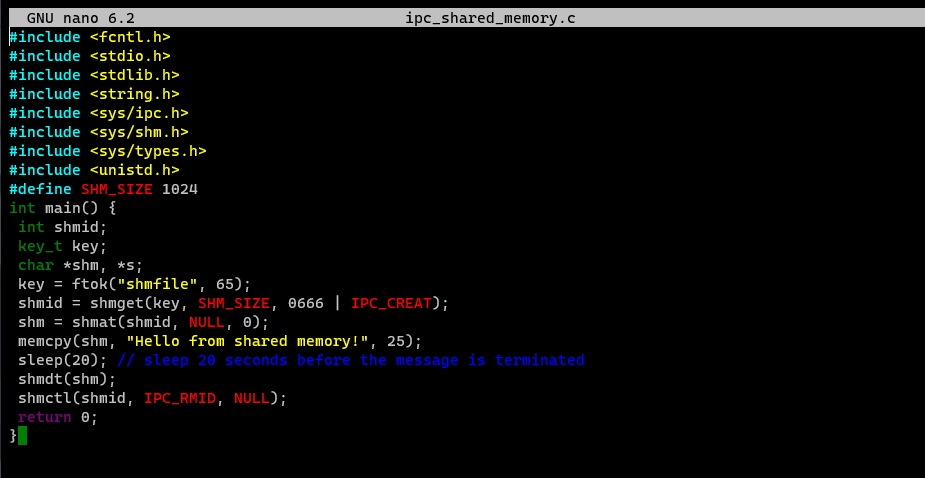




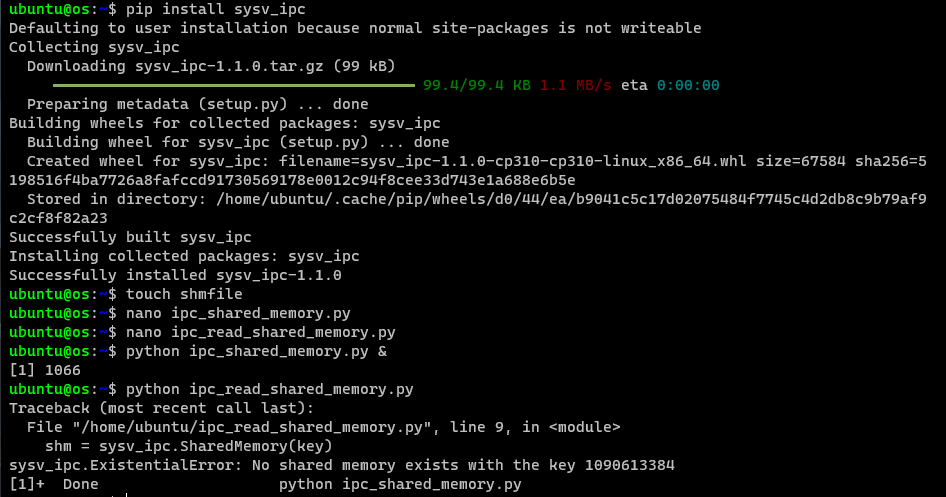


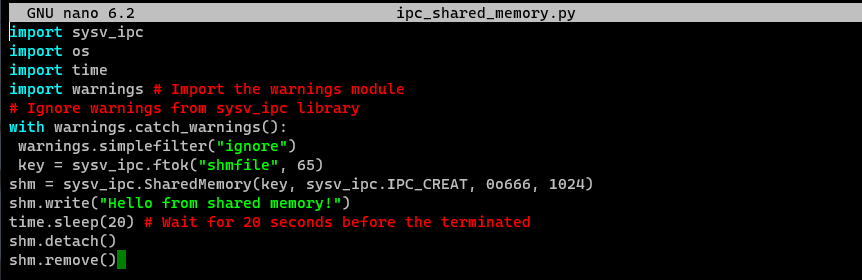
4.6 IPC USING SHARED MEMORY

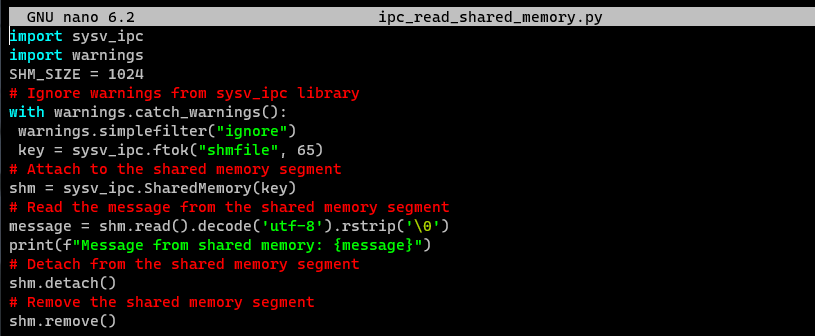




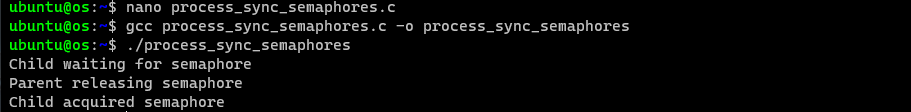


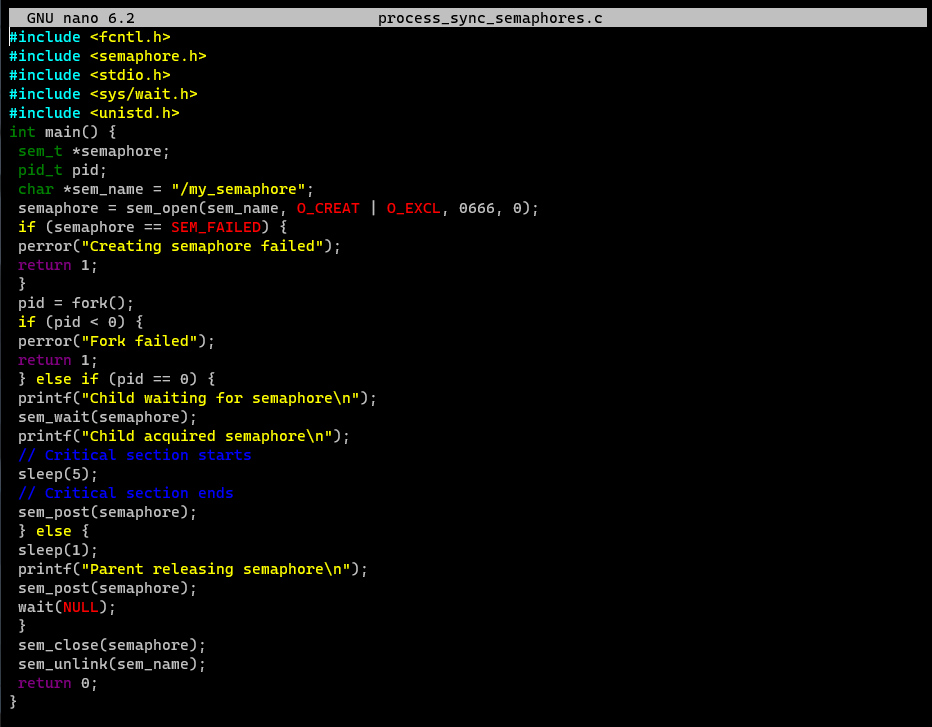


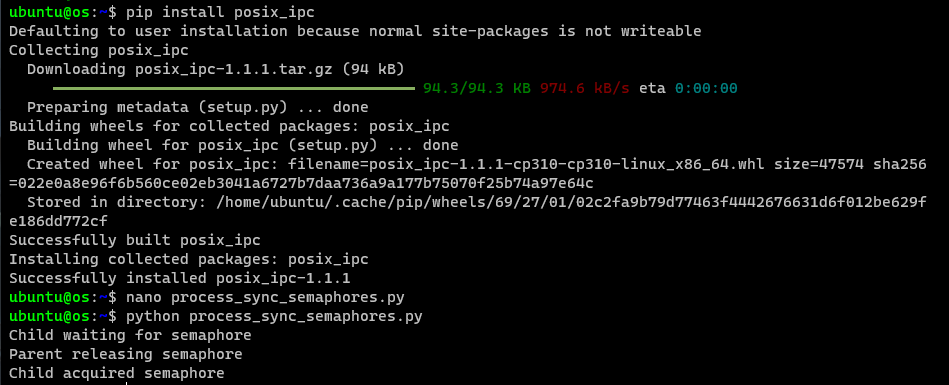


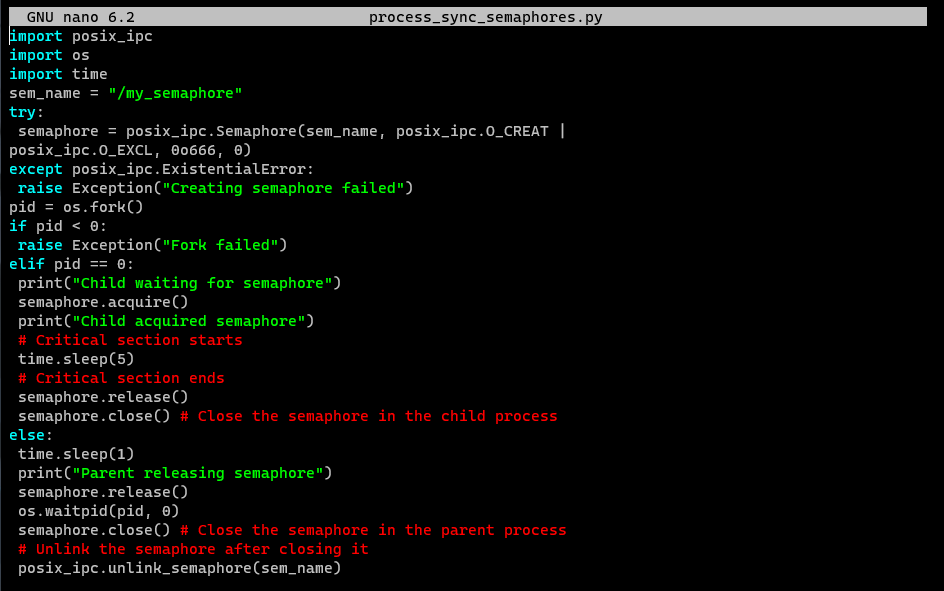


4.7 PROCESS SYNCHRONIZATION USING SEMAPHORES

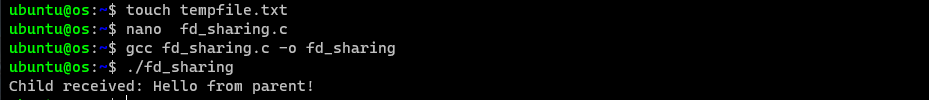




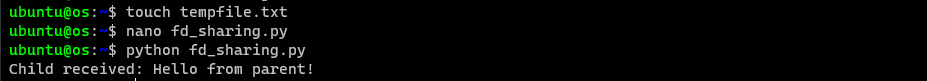




4.8 FILE DESCRIPTOR SHARING

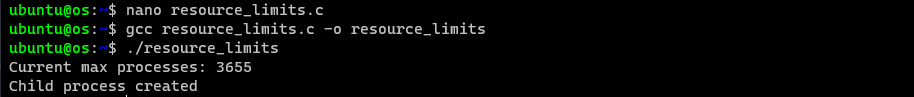




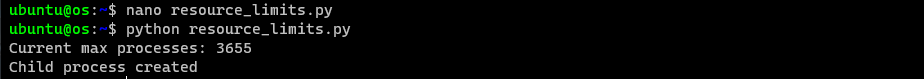


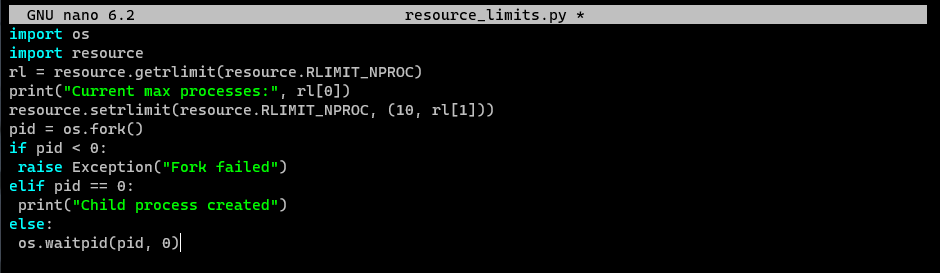


4.9 RESOURCE LIMITS









4.10 SIGNAL HANDLING

